Exercise/Lesson #1 Scientific Data Analysis Lab course Alexis Pompili - UniBA

10 15 20 q x p<sub>T</sub> [GeV/c]

5

 $10^{5}$ 

10

10

-5

-10

### The aim of this first exercise

In this exercise we will learn to:

- 1) execute the main **ROOT** commands,
- Soft Muons/(0.5 GeV/c) 2) execute a *macro* written in C (within the **ROOT** framework)
- 3) make a comparison between real & simulated (Monte
  - Carlo) data with an absolute normalization
- 4) prepare/configure a plot (output of ROOT) with features and quality of a scientific pubblication
- 5) represent the various simulated components by means of *stacked plots*

The plot that represent our target is the one that appears at page 11 (fig.4) of the CMS paper "Performance of CMS muon reconstruction in pp collisions at sqrt{s}= 7TeV" published by Journal of Instrumentation (JINST) 7, P10002 (2012).

I suggest to preliminarily study the pages 6-12 of this CMS paper in order to understand the physical meaning of the following concepts :

- Soft Muons, Tight Muons
- Prompt Muons, Muons from Beauty, Muons from Charm, Muons from Light Hadrons
- Fake Muons ("hadronic punch-through"), Duplicates ("Ghost" Muons)

### Files with real and simulated data to begin with ...

Create the subdirectory /home/username/Esercitazione-1: mkdir Esercitazione-1 Go into this subdirectory and create another one: mkdir Step0 In the same sub-dir create another one: mkdir rootfiles

In the last subdir I'll copy the following rootfiles (the 1<sup>st</sup> contains real data, the 2<sup>nd</sup> simulated):

-rw-r-xr-- 1 pompili cms 272774 Nov 6 16:35 *Histos\_Data\_ZeroBias\_1aprnew\_goodZB\_last\_OK.root* -rw-r-xr-- 1 pompili cms 322854 Nov 6 16:35 *Histos\_Mc\_MinBias\_1aprnew\_goodZB\_last.root* 

To run ROOT

In the subdir /home/username/Esercitazione-1/Step0/ ... I will copy the macro *main0.C* Start ROOT from this working subdirectory: \$ root

ROOT Prompt : you are inside ROOT

### Files with real and simulated data to begin with ...

Create the subdirectory /home/username/Esercitazione-1: mkdir Esercitazione-1 Go into this subdirectory and create another one: mkdir Step0 In the same sub-dir create another one: mkdir rootfiles

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To run ROOT



### **Opening and inspecting a ROOT file - 1**

Per aprire la seguente rootupla con ROOT, Histos\_Mc\_MinBias\_1aprnew\_goodZB\_last.root, fare:

#### \$ root -1 Histos\_Mc\_MinBias\_1aprnew\_goodZB\_last.root

Once the ROOT application is opened you have to "call" the "TBrowser" (namely the ROOT **GUI** - ROOT Graphical User Interface) ... to inspect the file (in this case the file contains only histograms):

#### root[0] **TBrowser** a

This command launches the interactive panel of the GUI:



### **Opening and inspecting a ROOT file - 2**

### Alternatively:

\$root -1

# root[0] Tfile f("Histos\_Mc\_MinBias\_laprnew\_goodZB\_last.root") Inspect the list of the contained histograms with: root[1] f->ls()

File**	Histos_Mc_MinBias_1aprnew_goodZB_last.root
TFile*	Histos_Mc_MinBias_1aprnew_goodZB_last.root
KEY: TH1I	hMuons_nRecoMuons;1 number of reco muons per event
KEY: TH1I	hMuons_nSOFT;1 number of soft muons per event
KEY: TH1I	hMuons_nTIGHT;1 number of tight muons per event
KEY: TH1I	hMuons_nRecoMuons_1gpv;1 number of reco muons per event - 1gpv
KEY: TH1I	hMuons_nSOFT_1gpv;1 number of soft muons per event - 1gpv
KEY: TH1I	hMuons_nTIGHT_1gpv;1 number of tight muons per event - 1gpv
KEY: TH1I	hMuons_nRecoMuons_2gpv;1 number of muons per event - 2gpv
KEY: TH1I	hMuons_nSOFT_2gpv;1 number of soft muons per event - 2gpv
KEY: TH1I	hMuons_nTIGHT_2gpv;1 number of tight muonsper event - 2gpv
KEY: TH1D	hMuons_p_SOFT_1gpv;1 SOFT p ONLY-1-goodPV
KEY: TH1D	hMuons_qoverp_SOFT_1gpv;1 SOFT q/p ONLY-1-goodPV
KEY: TH1D	hMuons_pt_SOFT_1gpv;1 SOFT pt ONLY-1-goodPV
KEY: TH1D	hMuons_ptErr_SOFT_1gpv;1 SOFT ptErr ONLY-1-goodPV
KEY: TH1D	hMuons_qtimespt_SOFT_1gpv;1 SOFT q*pt ONLY-1-goodPV
KEY: TH1D	hMuons_barrelqtimespt_SOFT_1gpv;1 SOFT q*pt ONLY-1-goodPV BARREL
KEY: TH1D	hMuons_endcapqtimespt_SOFT_1gpv;1 SOFT q*pt ONLY-1-goodPV ENDCAP
KEY: TH1D	hMuons_eta_SOFT_1gpv;1 SOFT eta ONLY-1-goodPV
KEY: TH1D	hMuons_etaErr_SOFT_1gpv;1 SOFT etaErr ONLY-1-goodPV
KEY: TH1D	hMuons_phi_SOFT_1gpv;1 SOFT phi ONLY–1–goodPV
KEY: TH1D	hMuons_barrelphi_SOFT_1gpv;1 SOFT barrelphi ONLY-1-goodPV
KEY: TH1D	hMuons_endcapphi_SOFT_1gpv;1 SOFT endcapphi ONLY=1=goodPV
KEY: TH1D	hMuons_phiErr_SOFT_1gpv;1 SOFT phiErr ONLY-1-goodPV
KEY: TH1D	hMuons_phibarrel_SOFT_1gpv;1 SOFT BARREL phi ONLY-1-goodPV
KEY: TH1D	hMuons_plusphioverlap_SOFT_1gpv;1 SOFT_OVERLAP+ phi_ONLY=1=goodPV
KEY: TH1D	hMuons_plusphiendcap1_SOFT_1gpv;1 SOFT_ENDCAP1+_phi_ONLY_1_goodPV
KEY: TH1D	hMuons_plusphiendcap2_SOFT_1gpv;1 SOFT_ENDCAP2+_phi_ONLY-1-goodPV
KEY: TH1D	hMuons_plusphiendcap3_SOFT_1gpv;1 SOFT_ENDCAP3+_phi_ONLY-1-goodPV
KEY: TH1D	hMuons_minusphioverlap_SOFT_1gpv;1 SOFT_OVERLAPphi_ONLY-1-goodPV
KEY: TH1D	hMuons_minusphiendcap1_SOFT_1gpv;1 SOFT_ENDCAP1phi_ONLY-1-goodPV
KEY: TH1D	hMuons_minusphiendcap2_SOFT_1gpv;1 SOFT_ENDCAP2phi_ONLY-1-goodPV
KEY: TH1D	hMuons_minusphiendcap3_SOFT_1gpv;1 SOFT_ENDCAP3phi_ONLY-1-goodPV
KEY: TH1D	hMuons_chi2n_zoom_SOFT_1gpv;1 SOFT Normalized-chi2 ONLY-1-goodPV - zoom
KEY: TH1D	hMuons_chi2n_SOFT_1gpv;1 SOFT Normalized_chi2 ONLY-1-goodPV
KEY: TH1D	hMuons_ip3d_front_SOFT_1gpv;1                         SOFT IP3D wrt best PV - ONLY-1-goodPV

And I can open either the interactive browser

root [2] **TBrowser a** ...**or** look at the single histogram from the command line: root[2] **hMuons goverp SOFT beauty 1gpv->Draw()** =



### Step 0

### **STEP-0 : how-to-execute the macro**



#### The code in the macro *main0.C* - I

#include <TStyle.h> #include <TCanvas.h> #include <TString.h> #include <TPad.h> #include <TFile.h> #include <string> #include <iostream> #include <array> #include <ctime> 17 17 // Example of execution: // .x main0.C("190ct","png","SOFT","qtimespt","doub","1gpv","Log","Step0") 17 // eseguendo in questo modo scelgo di : // - plottare la variabile "qtimespt" per i muoni tipo SOFT, che e' un double ("doub") // - il plot prodotto sara' in scala logaritmica ("log") in un file esterno di estensione "png" // che sara' scritto nella sottodirectory ./Plots (che va creata a mano la prima volta) ...... 17 // Restitisce un void; a fine esecuzione salva il file .png con i plot! // "Si ricordi che la classe "main" non puo' restiture un void ma un int e si lamenta! // Va quindi semplicemente dato un nome qualsiasi diverso da main...mainO va bene) 17 17 void main0(TString date, TString extens, TString muonType, TString par, TString par2, TString par3, TString scale, TString err) //--> reset memory gROOT->Reset(); gROOT->Clear(); 11 //--> reset style gROOT->SetStyle("Plain"); 11 11 TCanvas \*MyC = new TCanvas("MyC","Plots",1000,800); 11 MuC->SetBorderSize(2): MyC->SetFrameFillColor(0); MuC->SetGridx(0): MuC->SetGridy(0); 17 MyC->cd(); 11 // -- scegli scala logaritmica o lineare per le ordinate if(scale=="Log") gStyle->SetOptLogy(); else gStyle->SetOptLogy(0); 11 //=== MC FILE with PLOTS 11 TFile f1(".../rootfiles/Histos\_Mc\_MinBias\_1aprnew\_goodZB\_last.root","read"); 11 //=== DATA FILE with PLOTS 11 TFile f2(".../rootfiles/Histos\_Data\_ZeroBias\_1aprnew\_goodZB\_last\_OK.root", "read"); 11 

#include <TH1.h>

```
17
if (muonType == "SOFT" && par2 == "doub" && par == "qtimespt")
 Ł
  // dichiaro gli istogrammi delle componenti Monte Carlo
   TH1D *hBeautyFlavour:
   TH1D *hCharmFlavour:
   TH1D *hLightHadrons;
   TH1D *hGhost;
   TH1D *hFake:
   // dichiaro gli istogrammi dei dati (da sommare) // per ragioni storiche
   TH1D *hData1gpv;
   TH1D *hData2gpv;
   17
   // importo gli istogrammi dal file Monte Carlo:
   hBeautyFlavour=(TH1D*)f1.Get("hMuons_"+par+"_"+muonType+"_beauty_"+par3);
hCharmFlavour=(TH1D*)f1.Get("hMuons_"+par+"_"+muonType+"_charm_"+par3);
   hLightHadrons=(TH1D*)f1.Get("hMuons_"+par+"_"+muonType+"_light_"+par3);
   hGhost=(TH1D*)f1.Get("hMuons_"+par+"_"+muonType+"_ghost_"+par3);
   hFake=(TH1D*)f1.Get("hMuons_"+par+"_"+muonType+"_fake_"+par3);
   11
   // dati in eventi con 1 solo PV
   hData1gpv=(TH1D*)f2.Get("hMuons_"+par+"_"+muonType+"_"+par3);
   // dati in eventi con #PV > 1
   hData2gpv =(TH1D*)f2.Get("hMuons_"+par+"_"+muonType+"_2gpv");
   17
   TH1D *hData = (TH1D*)hData1gpv->Clone("hData");
   hData->Add(hData1gpv,hData2gpv,1,1);
                                                  // (a*h1 + b* h2) (con i coefficienti unitari: a=1 e b=1) 🖛
   hData->Sumw2();
                                                  // store the sum of squares of weights 🔸
   17
   // a questo punto posso cancellare i singoli istrogrammi di dati (che ho sommato)
   delete hData19pv, hData29pv;
   17
```

11 // - FAKE 11 //-overflow int nBins\_hFake = hFake->GetNbinsX(); int nBins\_ovflw\_hFake = hFake->GetBinContent(nBins\_hFake + 1); // contenuto di overflow (nel bin n+1) hFake->AddBinContent(nBins\_hFake,nBins\_ovflw\_hFake); // sommo al contenuto del bin n quello del bin n+1 //-underflow int nBins\_unflw\_hFake = hFake->GetBinContent(0); // contenuto di underflow (nel bin 0) hFake->AddBinContent(1,nBins\_unflw\_hFake); // sommo al contenuto del bin 1 quello del bin 0 11 // - GHOST 11 //-overflow int nBins\_hGhost = hGhost->GetNbinsX(); int nBins\_ovflw\_hGhost = hGhost->GetBinContent(nBins\_hGhost + 1); // contenuto di overflow (nel bin n+1) hGhost->AddBinContent(nBins\_hGhost,nBins\_ovflw\_hGhost); // sommo al contenuto del bin n quello del bin n+1 //-underflow int nBins\_unflw\_hGhost = hGhost->GetBinContent(0); // contenuto di underflow (nel bin 0) hGhost->AddBinContent(1,nBins\_unflw\_hGhost); // sommo al contenuto del bin 1 quello del bin 0 11 // - LIGHT HADRONS 11 //-overflow int nBins\_hLH = hLightHadrons->GetNbinsX(): int nBins\_ovflw\_hLH = hLightHadrons->GetBinContent(nBins\_hLH + 1); // contenuto di overflow (nel bin n+1) // sommo al contenuto del bin n quello del bin n+1 hLightHadrons->AddBinContent(nBins\_hLH,nBins\_ovflw\_hLH); //-underflow int nBins\_unflw\_hLH = hLightHadrons->GetBinContent(0); // contenuto di underflow (nel bin 0) hLightHadrons->AddBinContent(1,nBins\_unflw\_hLH); // sommo al contenuto del bin 1 quello del bin 0 11 // - CHARM FLAVOUR 11 //-overflow int nBins\_hCF = hCharmFlavour->GetNbinsX(): int nBins\_ovflw\_hCF = hCharmFlavour->GetBinContent(nBins\_hCF + 1); // contenuto di overflow (nel bin n+1) hCharmFlavour->AddBinContent(nBins\_hCF,nBins\_ovflw\_hCF); // sommo al contenuto del bin n quello del bin n+1 //-underflow int nBins\_unflw\_hCF = hCharmFlavour->GetBinContent(0); // contenuto di underflow (nel bin 0) hCharmFlavour->AddBinContent(1,nBins\_unflw\_hCF); // sommo al contenuto del bin 1 quello del bin 0 11 // - BEAUTY FLAVOUR 11 //-overflow int nBins\_hBF = hBeautuFlavour->GetNbinsX(): int nBins\_ovflw\_hBF = hBeautyFlavour->GetBinContent(nBins\_hBF + 1); // contenuto di overflow (nel bin n+1) hBeautyFlavour->AddBinContent(nBins\_hBF,nBins\_ovflw\_hBF); // sommo al contenuto del bin n quello del bin n+1 //-underflow int nBins\_unflw\_hBF = hBeautyFlavour->GetBinContent(0); // contenuto di underflow (nel bin 0) hBeautyFlavour->AddBinContent(1,nBins\_unflw\_hBF); // sommo al contenuto del bin 1 quello del bin 0 11 // - REAL DATA 11 //-overflow int nBins\_hData = hData->GetNbinsX(): int nBins\_ovflw\_hData = hData->GetBinContent(nBins\_hData + 1); // contenuto di overflow (nel bin n+1) hData->AddBinContent(nBins\_hData,nBins\_ovflw\_hData); // sommo al contenuto del bin n quello del bin n+1 //-underflow int nBins\_unflw\_hData = hData->GetBinContent(0); // contenuto di underflow (nel bin 0) hData->AddBinContent(1,nBins\_unflw\_hData); // sommo al contenuto del bin 1 quello del bin 0 11 

#### The code in the macro main0.C - III

```
17
    if (err == "Step0")
      £
        gStyle->SetOptStat(111111);
       MyC->Divide(2,3);
       MyC->cd(1);
       hData->SetMarkerStyle(20);
       hData->SetMarkerSize(0.55):
       hData->Draw("EP");
       MyC->cd(2);
       hBeautyFlavour->SetFillColor(7); // 7 or kCyan
       hBeautyFlavour->Draw("");
       hBeautyFlavour->Draw("Esame");
       MuC \rightarrow cd(3);
       hCharmFlavour->SetFillColor(5); // 5 or kYellow
       hCharmFlavour->Draw("");
       hCharmFlavour->Draw("Esame"):
       MyC->cd(4);
       hLightHadrons->SetFillColor(2);
                                       // 2 or kRed
       hLightHadrons->Draw("");
       hLightHadrons->Draw("Esame");
       MyC->cd(5);
       hFake->SetFillColor(14);
                                    // this is dark grey
       hFake->Draw("");
       hFake->Draw("Esame");
       MyC->cd(6);
       hGhost->SetFillColor(3);
                                   // 3 or kGreen
       hGhost->Draw(""):
       hGhost->Draw("Esame");
     }
   11
 }
       // close if muon type block
11
MyC->SaveAs(",/Plots/"+par+"_"+muonType+"_"+date+"_"+err+"_"+scale+","+extens);
17
MyC->Update();
11
gSystem->Sleep(15000); // argument is given in millisecs // so this leaves the canvas open for 15 secs
MyC->Clear(); // scommentare se voglio pulire la canvas
77
delete MyC; // scommentare se voglio liberare la memoria occupata dalla canvas a fine esecuzione
17
f1.Close();
f1.Delete();
1111111
f2.Close():
f2.Delete();
17
gROOT->Reset();
gROOT->Clear();
17
```

}

#### The code in the macro *main0.C* - IV

### **STEP-0 : simple histograms visualization**

Once the *macro* is executed, we can visualize the plot directly (on screen) or stored in the output file (in sub-dir Step0/Plots) that can be scrutinized by the command: \$ display ./Plots/qtimespt\_SOFT\_19oct\_Step0\_Log.png



Note: the overflows/underflows can be appreciated typically when using the LOG scale

### **STEP-0 : underflows & overflows in histograms**

The visualization of the overflow/underflow in the histograms it is not a **ROOT** default. To obtain this feature the following code lines were added and inserted for each histogram (see above - slide 11):

```
//-overflow
int nBins_hData = hData->GetNbinsX();
int nBins_ovflw_hData = hData->GetBinContent(nBins_hData + 1); // contenuto di overflow (nel bin n+1)
hData->AddBinContent(nBins_hData,nBins_ovflw_hData); // sommo al contenuto del bin n quello del bin n+1
//-underflow
int nBins_unflw_hData = hData->GetBinContent(0); // contenuto di underflow (nel bin 0)
hData->AddBinContent(1,nBins_unflw_hData); // sommo al contenuto del bin 1 quello del bin 0
```

### **STEP-0 : options for histograms' visualization**

To make appear the data entries as small black circles instead of crosses we need to add: hData->SetMarkerStyle(20); to properly set their size: hData->SetMarkerSize(0.55);

To provide filling colours to the histograms for the MC components :



### <mark>Step 0a</mark>

### Getting date from the machine instead of passing it as parameter...

Have a look at a modified macro now called mainOa.C;

date is not passed anymore from outside through the interface (now I have 1 parameter less) but is defined inside the macro and taken from the machine clock.

```
using std::string;
17
const string currentDate() {
   /* Funzione che restituisce la data corrente */
            now = time(0);
   time t
   struct tm tstruct;
            buf[80];
   char
   tstruct = *localtime(&now);
   strftime(buf, sizeof(buf), "%Y-%m-%d.%X", &tstruct);
   string date{buf};
   return date.substr(0, 10);
17
const TString date{currentDate()};
                      17
// Example of execution:
// .x main0a.C("png","SOFT","qtimespt","doub","1gpv","Log","Step0")
17
// eseguendo in questo modo scelgo di :
// - plottare la variabile "gtimespt" per i muoni tipo SOFT, che e' un double ("doub")
// - il plot prodotto sara' in scala logaritmica ("log") in un file esterno di estensione "png"
    che sara' scritto nella sottodirectory ./Plots (che va creata a mano la prima volta)
17
17
// Attenzione: adesso la data non e' passata dall'esterno in esecuzione ma calcolata internamente!
17
// Restitisce un void; a fine esecuzione salva il file .png con i plot!
// "Si ricordi che la classe "main" non puo' restiture un void ma un int e si lamenta!
// Va quindi semplicemente dato un nome qualsiasi diverso da main...main0 va bene)
17
//
void mainOa(TString extens, TString muonType, TString par, TString par2, TString par3, TString scale, TString err)
```

### Getting date from the machine instead of passing it as parameter...

The const Tstring date is now used in the name of the output file



As a result, there is a **new** output file in the subdir Plots:



## Step 1

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### **STEP-1 :** absolute normalization of MC to Data – 1

```
11
// Con un tool di esperimento posso conoscere la luminosita' integrata corrispondente
// ai run e lumisection dei dati reali usati per l'analisi e al trigger di selezione usato ("HLT_ZeroBias"):
                                                                                                                   TDATA
// L_dt = 469,996 microbarn^-1
                                                                                                                   L<sub>int</sub>
17
// La stima della luminosita' integrata corrispondente al Monte Carlo usato ("Minimum Bias")
// va invece calcolato a mano:
// - # eventi di MB : N = 51602200
                                                                                                                  NIGEN
// - sezione d'urto per MB con il generatore Pythia: Sigma = 71,26 millibarn = 71260 microbarn
                                                                                                         MC
// - luminosita' integrata : L_mc = N/Sigma = 51602200/71260 (microbarn^-1) = 724,140 microbarn^-1
                                                                                                                   MinBias
77
                                                                                                                   Pythia
// Ne deriva il fattore scala dati/mc : SF(dt/mc) = 469,996/724,140 = 0.64904
11
// Nota bene: se ci fossero state delle ragioni per cui il generatore di eventi QCD "Pythia" non
              descrive correttamente una componente si potrebbe opportunamente scalare quella
11
                                                                                                        J<sub>SCALE</sub>
              specifica componente per un altro fattore di scata.
17
11
      Double_t ScaleLum1 = 0.64904;
      cout << "Absolute Normalization Scale Real/Simulated =" << ScaleLumi << endl;</pre>
     ъ.
   11
   // Tipicamente si usa scalare il Monte Carlo (non i Dati):
   //
   hFake->Scale(ScaleLumi);
   hGhost->Scale(ScaleLumi);
   hLightHadrons->Scale(ScaleLumi);
   hCharmFlavour->Scale(ScaleLumi);
   hBeautyFlavour->Scale(ScaleLumi);
```

### **STEP-1 :** absolute normalization of MC to Data – 2

Create the sub-directory **/home/username/Esercitazione-1/Step1/**, where now I copy the *macro* **main1.C**, **while** you create the sub-dir **Plots**, Where the macro at execution will write the plots' file.

Now the macro is executed with :

root[0].x main1.C("png", "SOFT", "qtimespt", "doub", "1gpv", "Log", "Step1")

Once the *macro* has been executed you can visualize the plots:

\$ display ./Plots/qtimespt\_SOFT\_7nov\_Step1\_Log\_scaleLumi.png

You can appreciate that the 5 simulated distributions are effectively scaled (note the change of scale in the y-axis with respect to the previous plot). Note that the number of *entries* has remined the same in the statistics box !! (this may generate some confusion ... but it is enough to check the overflows/underflows that are no more integers in order to be sure of the scaling).

### **EXERCISE for home :** try to apply a **relative normalization (to obtain a shape comparison)** 21

## <mark>Step 2</mark>

**STEP-2** : histograms' *stacking* - 1

```
if (err == "Step2")
  ł
    17
    gStyle->SetOptStat(kFALSE); // le statistiche non servono piu' a questo punto !
    // ma l'opzione funzionera' solo forzando lo stile corrente ne; punto giusto [vedi oltre (*)]
    17
    // if(scale == "Log") gStyle->SetOptLogy(); non funziona...
    // ma serve ripristinare la scala logaritmica (se scale == "Log") [vedi oltre (**)]
    17
    17
    // preparo lo stacking del MC
    17
    hFake->UseCurrentStyle(); // forzo lo stile corrente (*)
    TH1D *h1 = (TH1D*)hFake->Clone("h1");
    TH1D *h2 = (TH1D*)h1->Clone("h2");
    TH1D *h3 = (TH1D*)h2 ->Clone("h3");
    TH1D *h4 = (TH1D*)h3->Clone("h4");
    17
    // si notino i pesi unitari nella combinazione lineare (->somma aritmetica)
    h1->Add(hFake,hGhost,1.1.);
                                      // h1 ha 2 componenti sommate (fake+qhost)
                                                                                                            histograms as partial sums
    h2->Add(h1,hLightHadrons,1.,1.); // h2 ha 3 componenti sommate (fake+ghost+light)
    h3->Add(h2,hCharmFlavour,1.,1.); // h3 ha 4 componenti sommate (fake+ghost+light+charm)
                                                                                                            in a sequence (1,2,3,4)
    h4->Add(h3,hBeautyFlavour,1.,1.); // h4 ha tutte e 5 le componenti sommate
    17
    TH1D *h5 = (TH1D*)h4->Clone("h5"); // distribuzione MC totale // serve in seguito
   17
   // nello stacking l'ordine delle componenti visibili sara' (from bottom to top)
   11
    17
         hFake->fake.
                         h1->ghost,
                                         h2->light,
                                                         h3->charm,
                                                                          h4->beauty
   11
    // adesso scelgo i colori gia' scelti in precedenza:
    // fake=grigio(14), ghost=verde(3), light=rosso(2) , charm=giallo(5), beauty=ciano(7)
   11
   hFake->SetFillColor(14);
   h1->SetFillColor(3);
   h2->SetFillColor(2);
   h3->SetFillColor(5);
   h4->SetFillColor(7);
   11
   // alcune altre opzioni (colore del bordo, spessore del tratto del bordo)
   17
   hFake->SetLineColor(1); hFake->SetLineWidth(1.2);
   h1->SetLineColor(1); h1->SetLineWidth(1.2);
   h2->SetLineColor(1); h2->SetLineWidth(1.2);
   h3->SetLineColor(1); h3->SetLineWidth(1.2);
   h4->SetLineColor(1); h4->SetLineWidth(1.2);
   17
   // per eliminare il titolo dell'istogramma
   hFake->SetTitle("");
   hData->SetTitle("");
   h1->SetTitle(""); h2->SetTitle(""); h3->SetTitle(""); h4->SetTitle("");
   17
```

### **STEP-2 : histograms'** *stacking* - 2

```
MyC=>Update();
 MyC->Clear();
 //MyC->Divide(1,1); // pleonastico
 11
 MyC->cd();
 if(scale=="Log") MyC->SetLogy(); // (**)
 if(scale == "Log") hData->SetMinimum(0.5); // per avere sotto controllo le code
 11
 hData->Draw("EP");
 11
 h4->Draw("same");
 h3->Draw("same");
                                  Superposition with inverted order of the sequence (i.e. 4,3,2,1)
 h2->Draw("same");
 h1->Draw("same");
 hFake->Draw("same");
 11
 h5->Draw("Esame"); // per mettere gli errori giusti del MC complessivo (somma di componenti)
 17
 hData->UseCurrentStyle();
                              // forzo lo stile corrente (*)
 hData->SetMarkerStyle(20);
 hData->SetMarkerColor(1);
 11
 hData->Draw("Esame");
 gPad->RedrawAxis(); // serve perche' la colorazione puo' coprire, come in questo caso, parte dell'asse y a sinistra
 11
 MyC->SaveAs("./Plots/"+par+"_"+muonType+"_"+date+"_"+err+"_"+scale+"_stacked."+extens);
}
```

11

**STEP-2 : histograms'** *stacking* - **3** 

Create the sub-dir */home/username/esercitazione-1/step2/*, where the *macro main2.C* is copied, while you create the sub-dir *Plots*. To execute the macro: root [0] .x main2.C("png", "SOFT", "qtimespt", "doub", "1gpv", "Log", "Step2")

To visualize the output:

\$ display ./Plots/qtimespt\_SOFT\_2022-10-20\_Step2\_Log\_stacked.png



### <mark>Step 2a</mark>

### **STEP-2a : solutions for the final graphics - 1**

Under the sub-directory /*step2*, find now the macro *main2a.C.* Create also *./Plots*. Now: root [0] .x main2a.C("png", "SOFT", "qtimespt", "doub", "1gpv", "Log", "Step2")

### Additional code:



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### **STEP-2a : solutions for the final graphics - 2**

```
double xminleg = .63; double yminleg = .63; double xmaxleg = .90; double ymaxleg = .90;
TLegend *txt = new TLegend(xminleg,yminleg,xmaxleg,ymaxleg);
txt->SetTextSize(0.03):
txt->SetTextAlign(12);
txt->SetTextFont(42):
txt->SetShadowColor(0);
txt->SetFillStyle(0);
11
txt->AddEntry(hData, "Data", "LP");
txt->AddEntry(h4, "b + (c cascade)", "F");
txt->AddEntry(h3, "charm", "F");
txt->AddEntry(h2, "light", "F");
txt->AddEntry(h1, "duplicate", "F");
txt->AddEntry(hFake, "punch-through", "F");
11
txt->Draw();
11
TLatex* mylatex4dx = new TLatex (3, 150000, "CMS, #sqrt{s} = 7 TeV, L = 0.47 nb^{(-1)};
mylatex4dx->SetTextSize(0.032);
mylatex4dx->SetTextFont(42);
                                                                                                                     CMS,
                                                                                                                          √s = 7 TeV, L = 0.47 nb
mylatex4dx->Draw("same"); _
                                                                                  - Data
                                                                                                                              b + (c cascade)
                                                                                                                              charm
                                                                                                                              light
                                                                                                                              duplicate
                                                                                                                              punch-through
                                                                                    10<sup>2</sup>
                                                                                    10
                                                                                                                               u 15 20
qxp<sub>T</sub>[GeV/c]
                                                                                      -20
                                                                                            -15
                                                                                                   -10
                                                                                                          -5
                                                                                                                       5
                                                                                                                             10
                                                                                                                 n
28
```

### **STEP-2a : solutions for the final graphics - 3**

Finally ...



\$ display ./Plots/qtimespt\_SOFT\_2022-10-20\_Step2\_Log\_stacked\_final.png